MANUAL FOR LCD BASED PRINTING PROGARAMMER

THIS PROGRAMMER HAS UOTO 16 HEAD CONNECTION FACILITY.

WE CAN SET UPTO 24 REPEAT LONG PRINTING PROG.

WE CAN SET MAXIMUM 8 PROG. IN MEMORY. (IN PROG. MODE)

IN PROG. MODE, ALL OVER PRINTING FACILITY ALSO.

P1 TO P7 ARE SETTABLE PROG.

AND P8 IS ALLOCATE FOR "HEAD POSITION". WHICH IS SAME FOR ALL PROG.NO (P1 TO P7)

SCREEN 1 :

FIRST OF ALL WHEN POWER IS ON, WE CAN SEE SCREEN 1 ON DISPLAY.

| REPEAT | P1 |
|----------|--------------|
| SET : 06 | CURRENT : 01 |

WE CAN SEE SCREEN 1 IN RUN MODE ALSO.

IN THIS SCREEN DISPLAYED SET AND CURRENT REPEAT.

SET REPEAT SHOULD BE CHANGE THROUGH \uparrow and \downarrow Key. Which repeat display in current (COUNT).

IN SCREEN RIGHT SIDE P1, WHICH INDICATE RUN MODE PROG. NO.

PRESS **SET** KEY FOR 5 SECOND TO ENTER THE **PROG. MODE**.

SET ALL OVER

SET PROGRAMME NO.01

UP TO

SET PROGRAMME NO.08

SET HEAD POSITION

THEN AFTER WITH SET KEY SELECT ANY ONE PROG. NO. OR SET POSITION AND PRESS ENTER KEY.

SET POSITION :

TO SET ALL POSITION OF HEAD

| | HEAD POSITION | |
|-------------|---------------|--------|
| HEAD NO: 02 | | NO. 03 |

HEAD NO: 01 NO. 01

| SET KEY | HEAD NO: 02 | ↑ OR ↓ KEY | NO. 03 | (HEAD POSTION) |
|---------|-------------|------------|---------------|----------------|
| | | | | |

SET KEY HEAD NO: 03 ↑ OR ↓ KEY NO. 05 (HEAD POSTION)

UPTO

SET KEY HEAD NO: 16 ↑ OR ↓ KEY NO. 31 (HEAD POSTION)

WITH **SET** KEY CHANGE HEAD NO. AND INSERT HEAD POSITION WITH THE HELP OF \uparrow OR \downarrow KEYS FOR ALL HEAD POSITION.

PRESS ENTER KEY, NOW ANY ONE PROG. NO. WLL BE DSPLAYED ON SCREEN 1.

PRESS SET KEY FOR 5 SECOND TO ENTER THE PROG. MODE

THEN AFTER WITH SET KEY SELECT REQUIRED **PROG. NO.** AND PRESS ENTER KEY.

NOW, WE ARE IN RUN MODE.

SCREEN 1:

| DEDEAT | D1 |
|----------|--------------|
| NLFLAI | F I |
| | |
| | |
| | |
| SFT · 06 | CURRENT · 01 |
| JL1.00 | CONNEINT.OI |

PRESS SET KEY FOR GOTO SCREEN 2 TO CHANGE REPEAT CONDTION OF NO.OF HEAD.

SCREEN 2:

| HEAD NO:01 | | P1 |
|------------|---------------|-----|
| REPEAT 01 | \rightarrow | OFF |

EXAMPLE: NOW, WE ARE IN PROG.NO: 01.

IF SET REPEAT 06 THEN, WE CAN SET MAX. 06 REPEAT'S PROGRAM.

HEAD NO: 01 P1

REPEAT 01 OFF

↑ REPEAT 02 ↓ ON OR OFF

↑ REPEAT 03 ↓ ON OR OFF

↑ REPEAT 04 ↓ ON OR OFF

↑ REPEAT 05 ↓ ON OR OFF

↑ REPEAT 06 ↓ ON OR OFF

↑ KEY FOR REPEAT NO. CHANGE.

↓ KEY FOR **ON** OR **OFF** CONDITION CHANGE.

THEN AFTER PRESS SET KEY FOR SAME PROCESS OF HEAD NO : 02'S REPEAT CONDITION SET.

YOU CAN SET AS PER YOUR REQUIRED RUNNING HEAD.

THEN AFTER PRESS ENTER KEY GOTO RUN MODE AND WE CAN SEE THE SCREEN NO: 1

ALL OVER :

IN PROG. MODE "SET ALL OVER" SELECT AND PRESS ENT KEY.

AND SCREEN WILL BE DISPLAYED "RUN ALL OVER".

NOW, ALL HEAD WILL BE CONTINUE RUN IN ALL OVER MODE.

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